



# WOWODC '012

MONTREAL JUNE 30, JULY 1ST AND 2ND 2012



## Practical ERSync

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# Outline

- 1 Sync Overview
- 2 Integrating with WebObjects
- 3 Integrating with iOS
- 4 Development Plan

# Introduction

- Who am I
  - David Aspinall
  - Developer / Consultant for Global Village Consulting Inc.



# Why ERSync?

- Why not REST/SOAP/...
- Framework to simplify data distribution to mobile apps
- Contribute to the WOCCommunity
- Leverage for my clients and projects

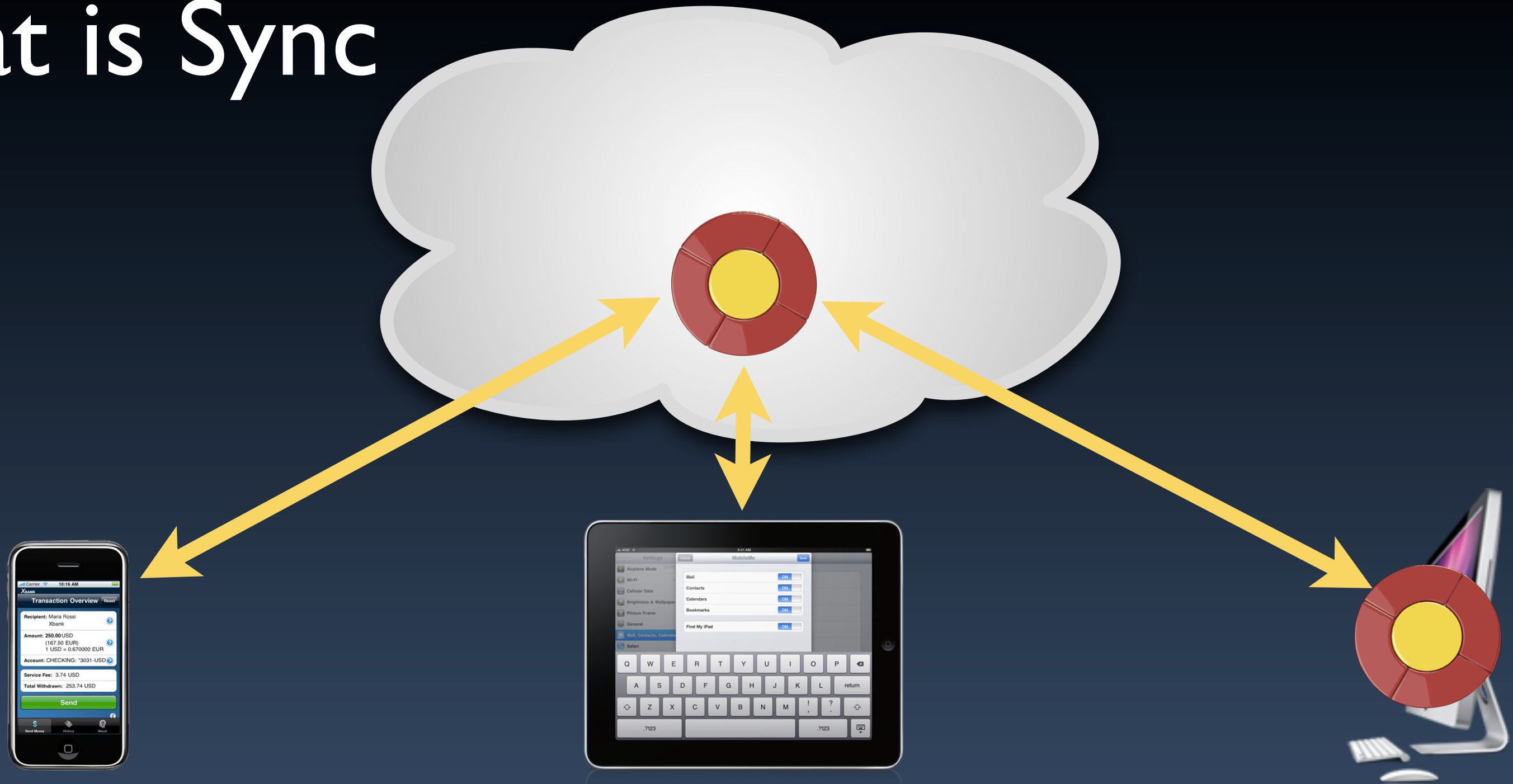
# Subjective

The goal is to make 2 disconnected sets of data match

.. as quickly as possible

.. in a way the user expects

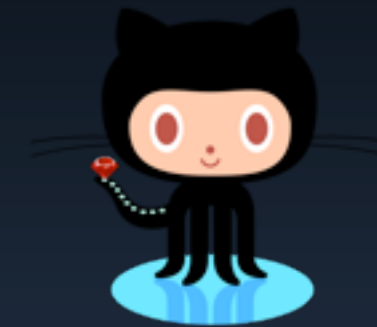
# What is Sync



# What is that cloud?



Dropbox



iCloud

iCloud



Miracles

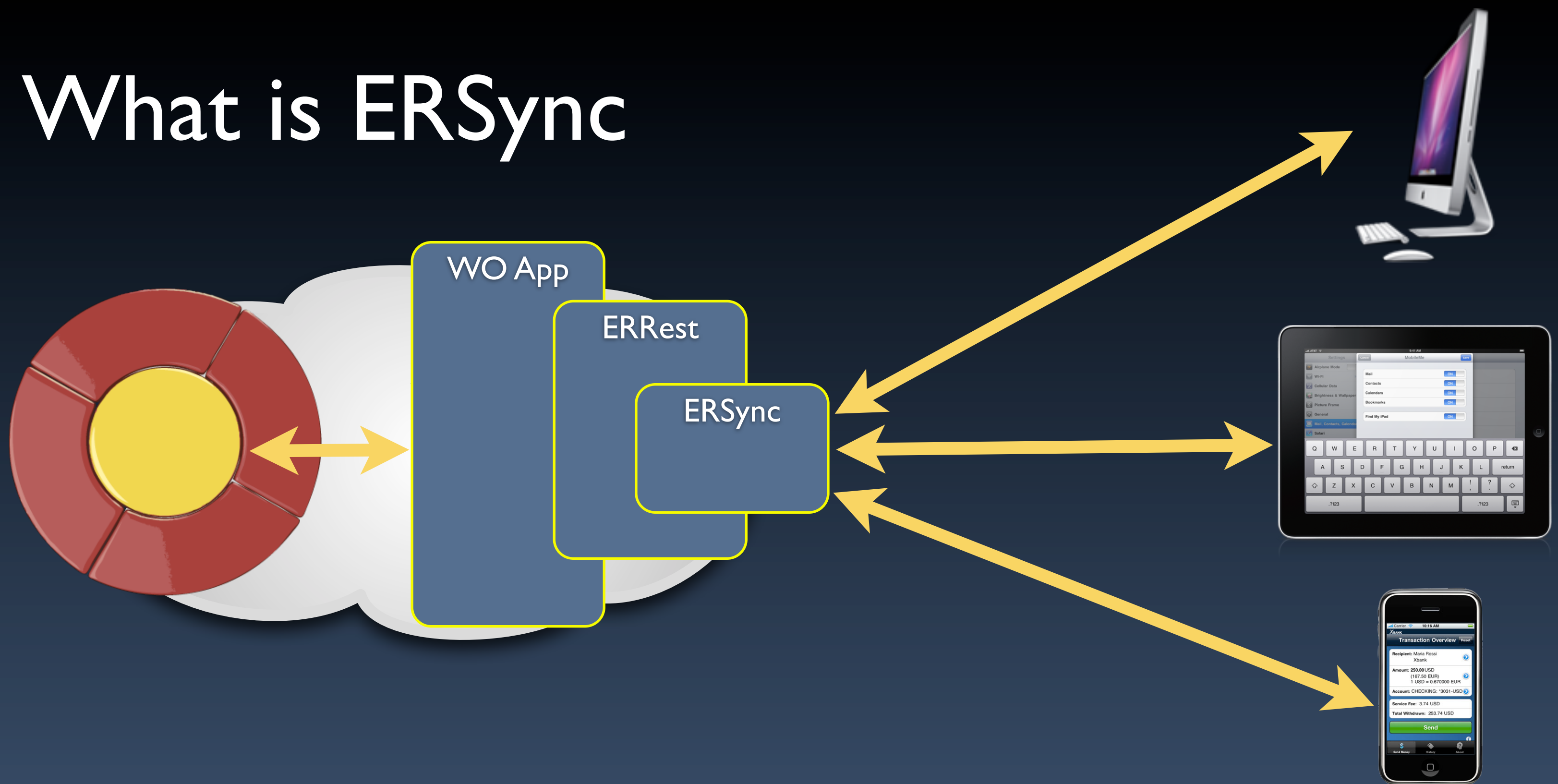
# We are Wonder-ful

## Design Objectives

- Leverage our WO experience, products and services.
- Minimally impact our existing code base.
  - No server database changes in existing business system.
  - No sprinkling of interfaces or special logic in current system
- Simple client protocol and supporting library



# What is ERSync



# Integrating with WebObjects

- Built on ERRest (routes, transport ...)
- EOObjectStoreCoordinator.ObjectsChangedInStoreNotification
- No model changes required in existing system
- ERSync database can be different schema, host or database
- All relevant data changes must notify the sync engine
  - framework is linked in, turned on
  - distributed change notification (ERChangeNotificationJMS)

# The Easy Part

```
public class Application extends ERXApplication {
public static void main(String[] argv) {
    ERXApplication.main(argv, Application.class);
}

public Application() {
    ERXApplication.log.info("Welcome to " + name() + " !");
    /* ** put your initialization code in here ** */
    ERXDatabaseContextMulticastingDelegate.addDefaultDelegate(new ERXEntityDependencyOrderingDelegate());

    ERXSyncHandler syncHandler = new ERXSyncHandler();
    syncHandler.setSyncAuthenticator(new SyncAuthenticationProvider());

    ERXSyncHandler.register(syncHandler);
}
}
```

# What did that do?

- ERXSyncHandler extends ERXRouteRequestHandler
  - creates REST routes
  - adds change notification observer
- Sync Authenticator
  - this is the gateway class between ERSync and your Application

# Sync Authenticator

- authenticates a user by username and password
  - does NOT implement authentication, it should call your logic
- provides list of Sync'able Entity Names
- provide all EOKeyGlobalID's for a given user
- basically CRUD processor

# Sync Authenticator

```
public interface ERXSyncAuthenticator
{
    public ERXSyncUser userForCredentials (String nme, String pwd, EOEditingContext ec);

    public NSArray<String> syncEntityNames ();

    public NSArray<EOKeyGlobalID> syncObjectsForEntityUser (String entityName,
        ERXSyncUser usr, EOEditingContext ec);

    public EOEnterpriseObject syncInsertObject (EOEditingContext editingContext,
        EOEntity eoEntity, NSDictionary dict, ERXSyncUser user);

    public void syncUpdateObject (EOEnterpriseObject eo,
        NSDictionary dict, ERXSyncUser user);

    public void syncDeleteObject (EOEnterpriseObject eo, ERXSyncUser user);
}
```

# ERSync tracking

## ERSyncEntity

*token*

*status*

*uuid*

*updatedAt*

### Token

- Must be able to reconstruct the EO
- Cannot be a FK because we need to track deletes
- Currently using
  - EntityName:pk[-pk\*]
  - Note: |00000|
- Planning to change it to URI
  - ersync://EntityName/pk[/pk\*]
  - ersync://Note/|0000|
  - ersync://Compound/|000|/4432

# ERSync tracking

## ERSyncEntity

*token*

*status*

*uuid*

*updatedAt*

### Status

V - Virgin - never by sync'd

I - Inserted

U - Updated

D - Deleted



# ERSync tracking

## ERSyncEntity

*token*

*status*

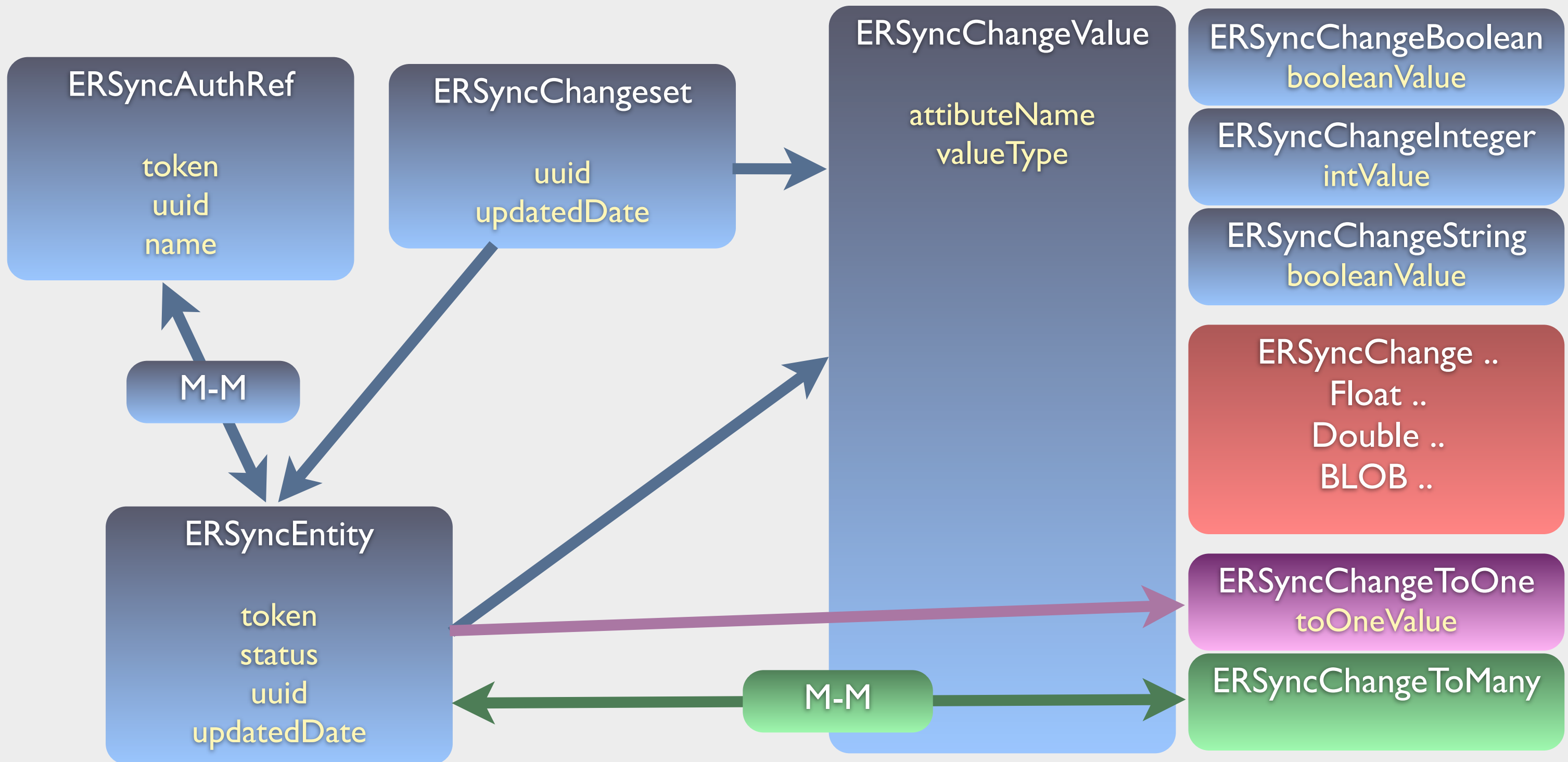
*uuid*

*updatedAt*

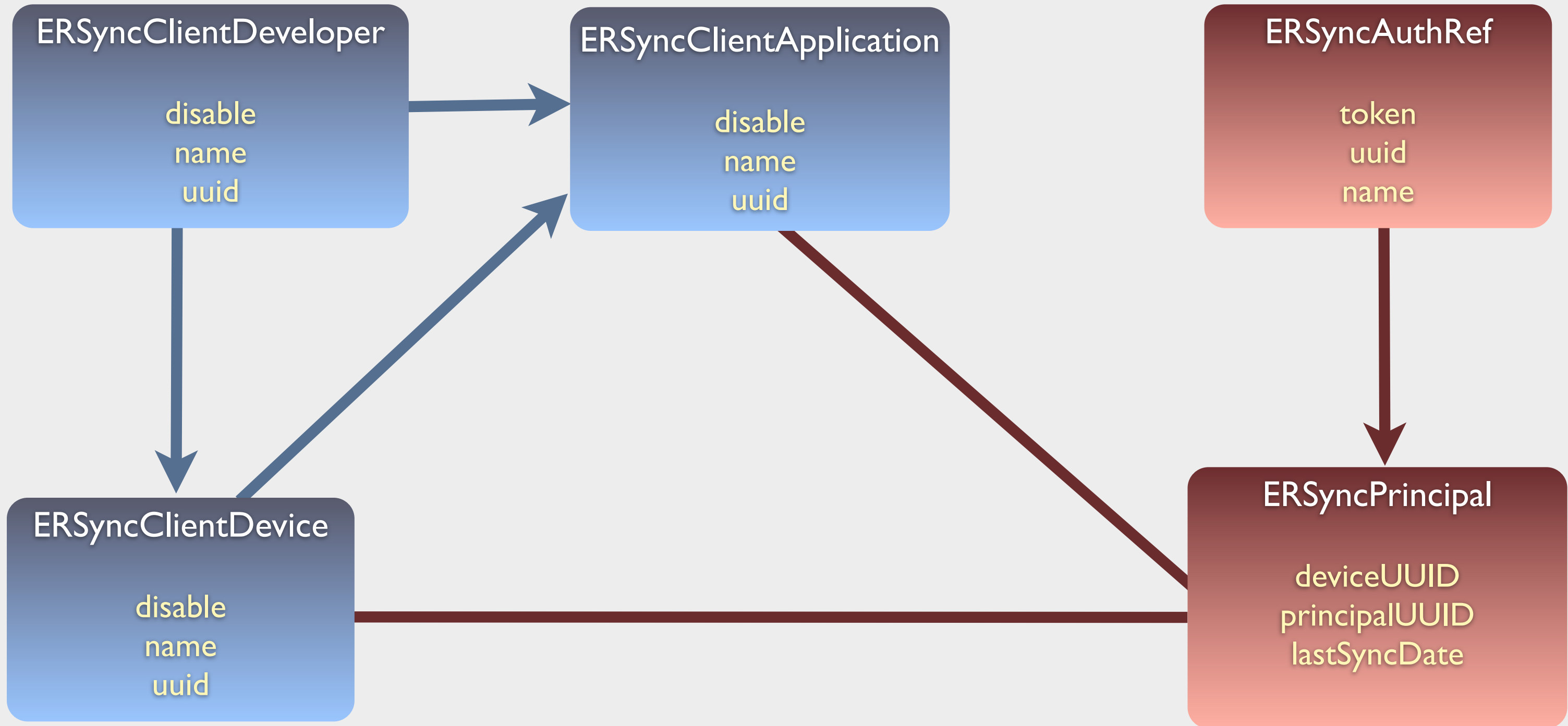
## UUID

- The Database agnostic, universally unique id
- Clients will ALWAYS provide a UUID
  - usually the UUID assigned by the server
  - where the client inserts, it assigns the UUID and leaves the token blank
- Removes primary key distribution and collision problems

# Change Notification Process



# ERSync API Security



# Integrating with iOS

- Very similar to the WO approach
- Built on GVC Open frameworks

# The Easy Part

```
- (BOOL)application:(UIApplication *)application didFinishLaunchingWithOptions:(NSDictionary *)launchOptions
{
    [super application:application didFinishLaunchingWithOptions:launchOptions];

    [self setEngine:[[SyncEngine alloc]
                    initWithEditingContext:[self managedObjectContext]]];

    [[self engine] addSupportedEntity:[Note entityName]];
    [[self engine] addSupportedEntity:[Category entityName]];

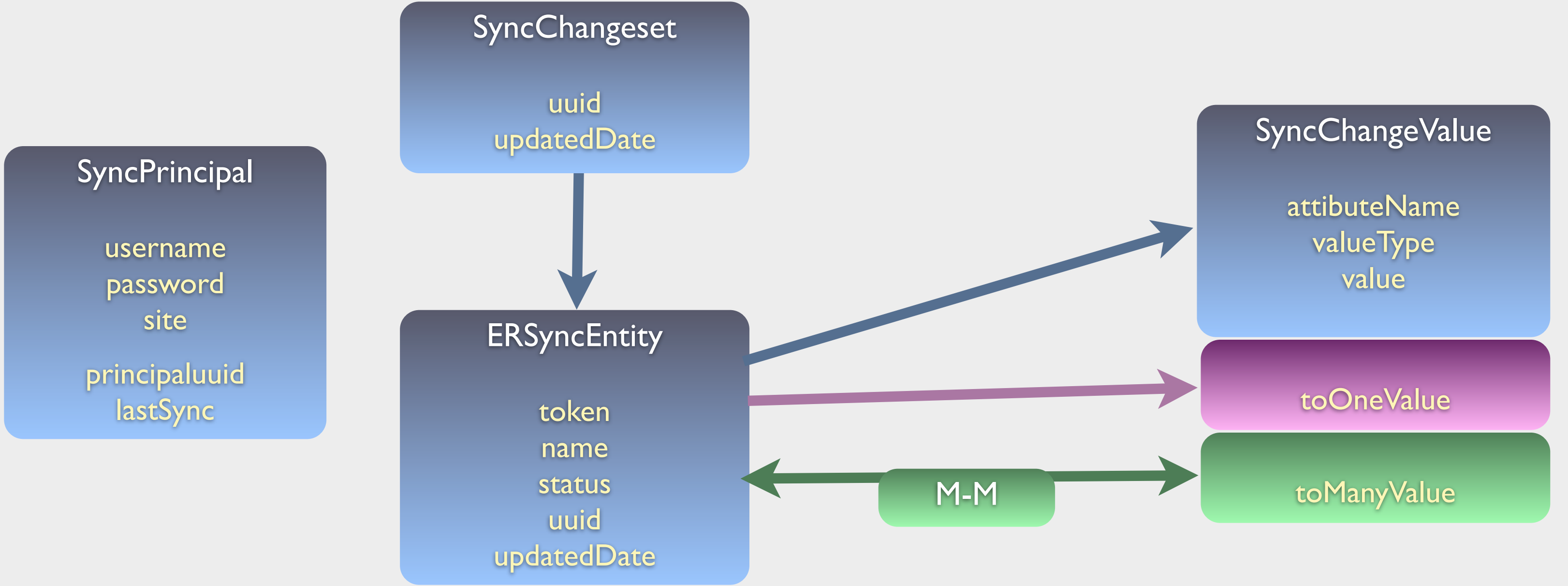
    [self setPrincipal:[SyncPrincipal
                      pseudoSingletonInContext:[self managedObjectContext]];

    return YES;
}
```

# What did that do?

- SyncEngine is the client version of ERXSyncHandler
  - adds change notification observer for main context
- SyncPrincipal
  - Core Data record to store configuration information.

# iOS Model



# Client Process

1. Registration
2. Initial / Full / Slow Sync
3. Delta / Fast Sync



# Client Process - Registration

- Links the client application and device to a user on the server
- must provide server assigned
  - application UUID
  - device Type UUID
- provide client assigned and locally stored
  - device UUID
  - user credentials

```
<registration>
  <appid>
    5AC343C6-2C35-4BB0-9A00-CE2938A12260
  </appid>
  <deviceType>
    743E2D47-DDA4-4827-A164-0C61547CD4D5
  </deviceType>
  <deviceUUID>
    D9781163-2A97-4E90-B978-DE2B9F86A9D5
  </deviceUUID>
  <user>david</user>
  <password>tester</password>
</registration>
```

# Client Process - Registration

- server response provides
  - principal UUID
  - last Sync date (only if previously sync'd)

```
<sync>
  <principalUUID>
    dce87db1-0e87-44b6-9680-19dcd672eadb
  </principalUUID>
  <lastSync type = "datetime">
    2012-06-30T10:25:10Z
  </lastSync>
</sync>
```

# Client Process - Sync

- Client initiates communication
- sends principal UUID and last Sync
- data in the Insert / Update / Delete order

```
<sync>
  <principalUUID>
    dce87db1-0e87-44b6-9680-19dcd672eadb
  </principalUUID>
  <lastSync>2012-06-30T09:39:11z</lastSync>
  <data>
    <Note id="EA3E9977-8B58-40FE-85CF-4E4027723DF8"
      status="update">
      <subject>My new subject</subject>
      <category>
        <Category id="Category:1000000" />
      </category>
```

...

# Client Process - Sync

- Server response
  - echo principal UUID
  - provides new last Sync date
  - data in the Insert / Update / Delete order

```
<sync>
  <principalUUID>
    dce87db1-0e87-44b6-9680-19dcd672eadb
  </principalUUID>
  <lastSync>2012-06-30T09:55:11z</lastSync>

  <data>
    <Reminder id="EA3E9977-8B58-40FE-85CF-4E4027723DF8"
      status="update">
      <name>Get Siri off my back</name>
      <type>
        <ReminderType id="ReminderType:active"/>
      </type>
    </Reminder>
  </data>
```

...

# We are Wonder-ful

## Design Objectives

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- ✓ Minimally impact our existing code base.
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- ✓ Simple client protocol and supporting library

# Development Plan - WO

- Add support for Additional Change Value Types
  - float, double, char .. scalar types
  - BLOB, CLOB, LOB .. SLOBs

# Development Plan - WO

- Add support for Additional Change Value Types
- Track the SyncEntity status *per Principal*
  - a principal represents a client/device combo
  - entity status can be different on each device

# Development Plan - WO

- Add support for Additional Change Value Types
- Track the Entity status *per Principal*
- Purge Changesets once all *Principals* have sync'd
  - if all the registered client/devices have the change then it is not needed
  - new registrations will be 'Virgin' and require the *current* record anyway. (ERSync is not a History engine)



# Development Plan - WO

- Add support for Additional Change Value Types
- Track the Entity status *per Principal*
- Purge Changesets once all *Principals* have sync'd
  
- Make SyncEntity a composite of several EOEntity types
  - Related but De-normalized data
  - virtual entity for non-relational data (images/thumbnails)

# Development Plan - WO

- Add support for Additional Change Value Types
- Track the Entity status *per Principal*
- Purge Changesets once all *Principals* have sync'd
- Make SyncEntity a composite of several EOEntity types
- Allow the client to sync a **subset** of data
  - date range (example bank transactions in 30 day window)
  - data group (example Toronto address book as a window into a larger address book)

# Development Plan - iOS

- Clean up the iOS ERSync framework
  - ARC and Block compatible
  - ERBranding
  - Sync related UI components?

# Development Plan - iOS

- Clean up the iOS ERSync framework
  - ERSyncEngine
    - Does not need to process anything until registration
    - Manage operations automatically
    - detect errors/resets from server and perform full sync cycle

# Development Plan - iOS

- Clean up the iOS ERSync framework
- ERSyncEngine
- Multiple CoreData model migration
  1. merged models cannot be migrated automatically
  2. Individual Stores cannot be migrated automatically



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## Q&A

# Web Resources

- Source is currently available at:

**<https://github.com/davidAtGVC/RemoteSync>**

- The iOS projects have submodule references for the GVC Open kits:

**<https://github.com/davidAtGVC/GVCFoundation>**

**<https://github.com/davidAtGVC/GVCUIKit>**

**<https://github.com/davidAtGVC/GVCCoreData>**

# The sync process overview



Source: Apple Sync Services Programming Guide



# Why is this important

- Data != Files
- Pass the TTC test